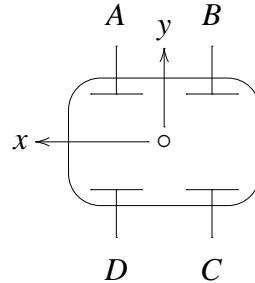


# Electron Beam Diagnostics with Libera

Using EPICS to monitor the electron beam position over timescales from 100 ns to hours.

Michael Abbott  
Diamond Light Source

# Electron Beam Position Monitoring



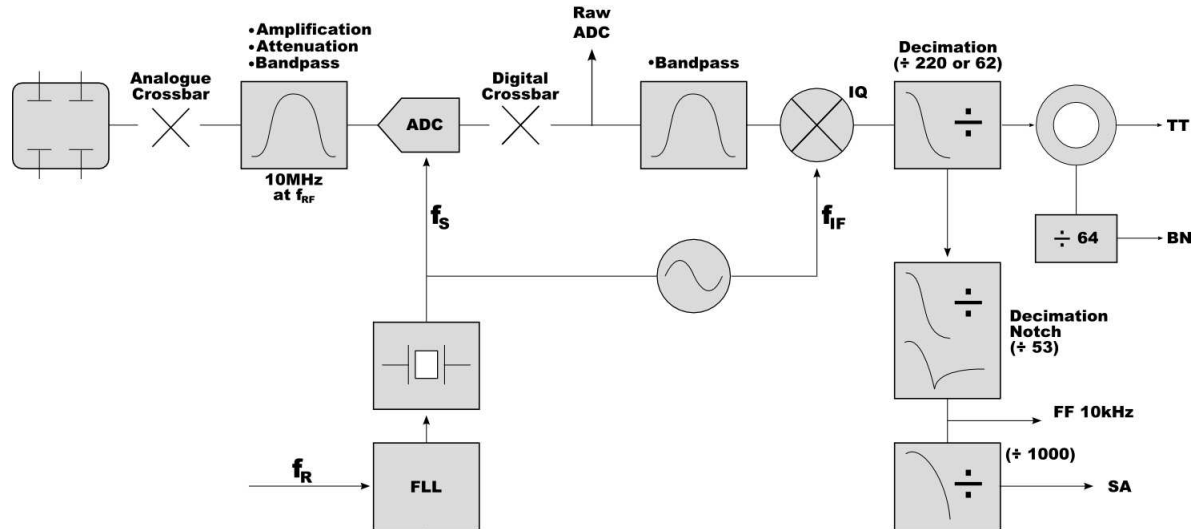
$$X = K_X \frac{A - B - C + D}{A + B + C + D} + X_0$$

$$Y = K_Y \frac{A + B - C - D}{A + B + C + D} + Y_0$$

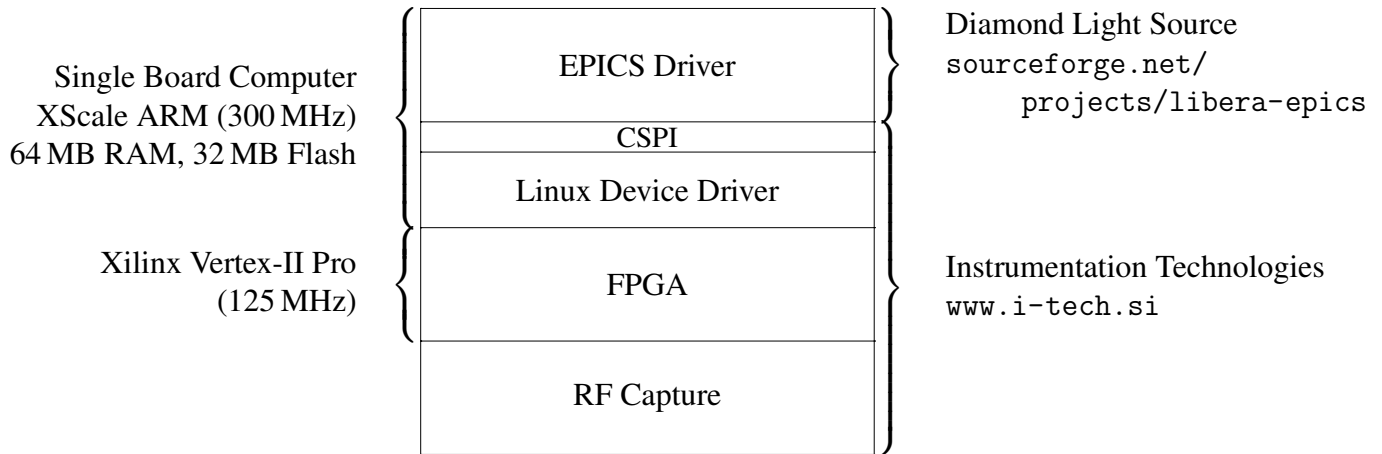
$$S = A + B + C + D \text{ .}$$

- Electron beam monitored by pickups (buttons or striplines) above, below and to the sides.
- Electrical signal (modulated 500 MHz machine RF) received by each pickup.
- Strength of signal increases as beam approaches pickup.
- Linear “sum of differences” a good approximation for position when movement is small; normalise by beam intensity  $S$ .
- Small beam movements correspond to very small differences in signal intensity: sensitive electronics required!

# Overview of Electronics



# Libera System Architecture



# Notes on Implementation

- EPICS driver implemented for EPICS 3.14 under Linux on an XScale ARM processor.
- Patch to EPICS channel access required for support: patches for .6, .7 and .8.2 in libera-epics distribution: strange “mixed endian” floating point format for doubles required. Hope to include in .9 release.
- XScale ARM does not have hardware floating point support: need to take care not to rely on fast floating point!
- Special implementation of two operations:
  - Magnitude of complex value

$$|x + iy| = \sqrt{x^2 + y^2}$$

implemented using CORDIC algorithm: 135 ns per point!

- Approximate division (24 bits accuracy) implemented using lookup and linear approximation.

Efficient implementations of these two operations allow high volumes of turn-by-turn data to be handled.

# Output Formats

**Raw ADC** Each button is sampled at 117 MHz, machine RF  $f_{RF}$  (500 MHz) undersampled as  $f_{IF} \approx 32$  MHz

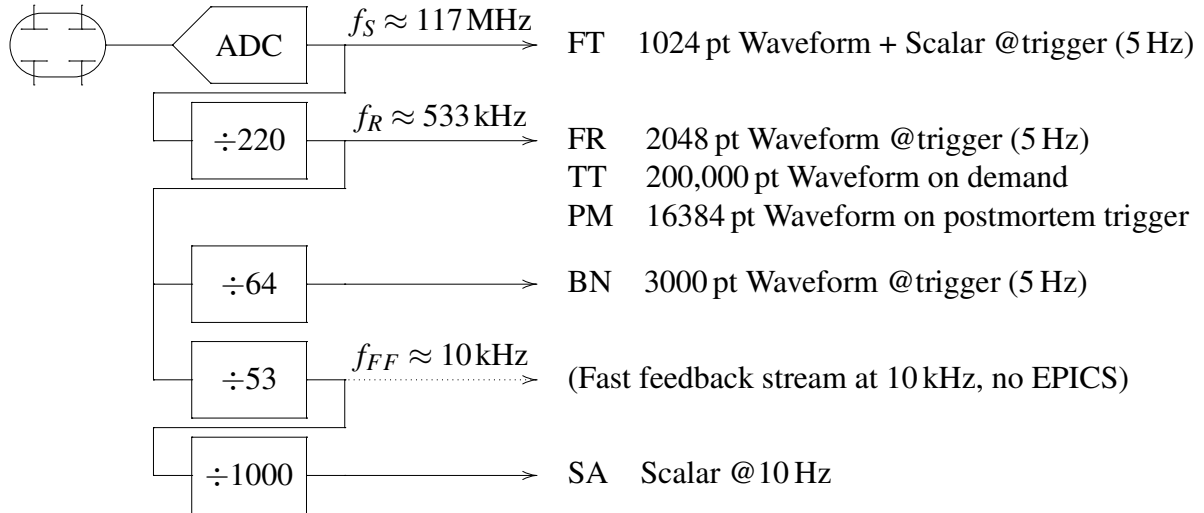
**IQ streams** For each button the raw stream is mixed with  $f_{IF}$  *in quadrature*: i.e., we multiply by  $\exp(2\pi i f_{IF} t)$ , to produce a slowly rotating complex number  $A_I + iA_Q$  (and similarly for  $B, C, D$ ). These streams are then low pass filtered.

**Button Intensities** The button intensity is recovered, after filtering, as the magnitude of the IQ value, ie  $A = |A_I + iA_Q| = \sqrt{A_I^2 + A_Q^2}$ .

**Positions and Beam Intensity**  $X, Y$  and  $S$  are calculated as shown on the first slide.

All of these data streams are provided through EPICS.

# Libera Processing and Outputs



Overview of processing chain within Libera and the generated EPICS outputs.

FT First Turn

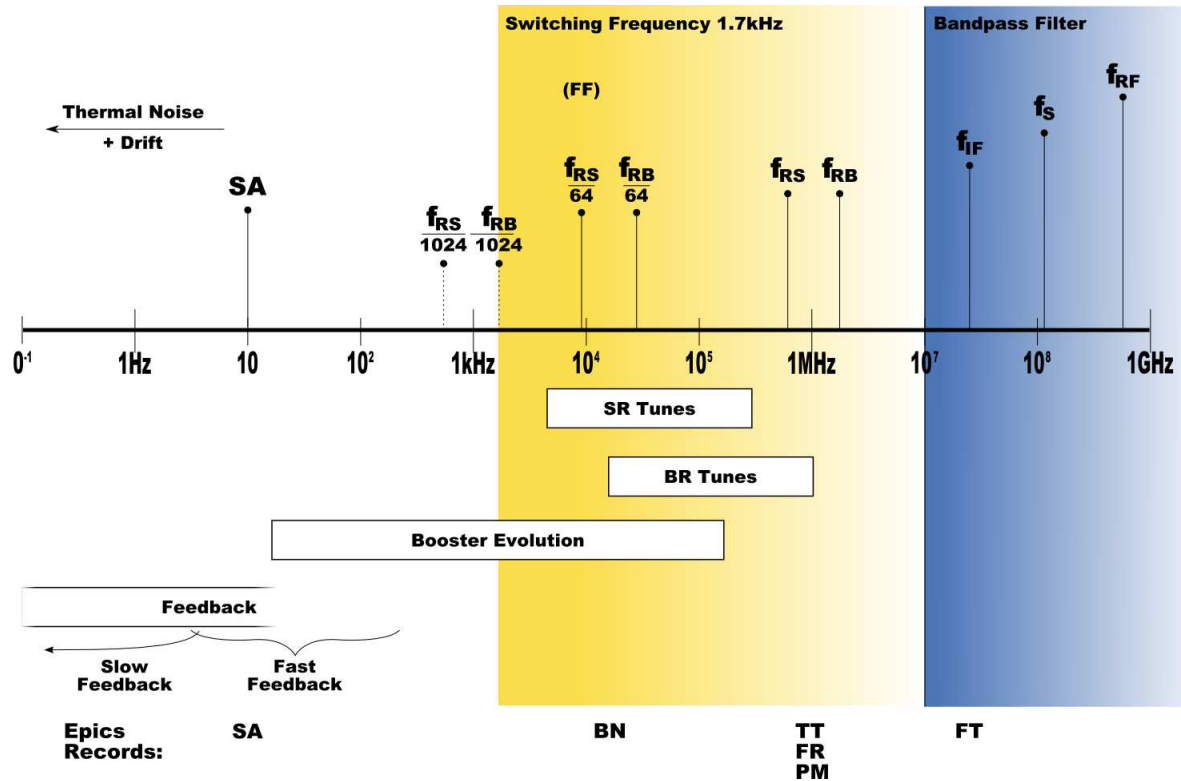
FR “Free Running”: continuously updating at turn-by-turn frequency

TT Long Turn by Turn data, only triggered on demand

BN Decimated data, designed for booster overview

SA Slow Acquisition

# Spectral Coverage of Libera





# EPICS Outputs

**FT** First Turn. Allows the position of a single train of bunches to be measured. This allows individual turns to be measured.

**FR** 2048 points at turn by turn frequency, updated on every trigger.

**TT** Potentially up to 1 second's worth of turn by turn data, captured on a trigger. Used to monitor tune evolution, in particular during booster ramp.

**BN** Decimated data, used for booster ramp monitoring and closed orbit determination. Both  $TT \div 64$  and  $\div 1024$  provided as waveforms.

**SA** Slow acquisition, long term monitoring of stored beam position, and usable for slow feedback.

**PM** Postmortem, to be triggered on beam loss.

Should also mention:

**FF** Fast feedback. Not planned for EPICS access.

# Libera at Diamond

We have 204 Liberas installed:

**7** in Linac to Booster transfer

**22** in Booster

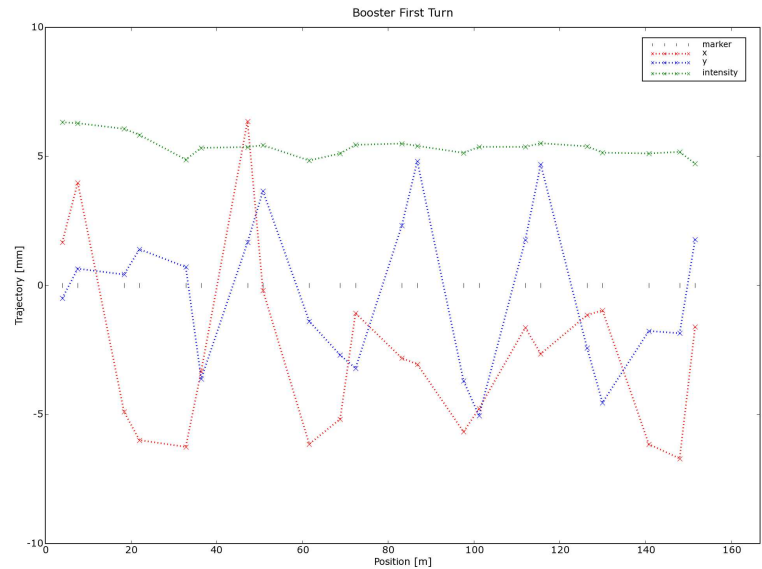
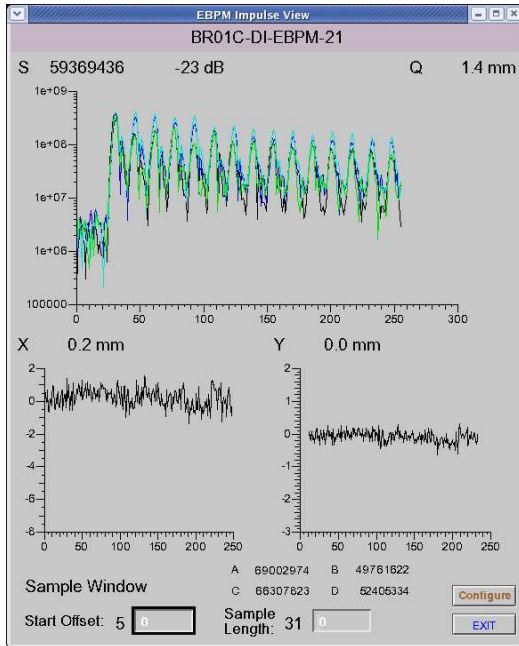
**7** in Booster to Storage transfer

**168** ( $24 \times 7$ ) in Storage ring

Used for:

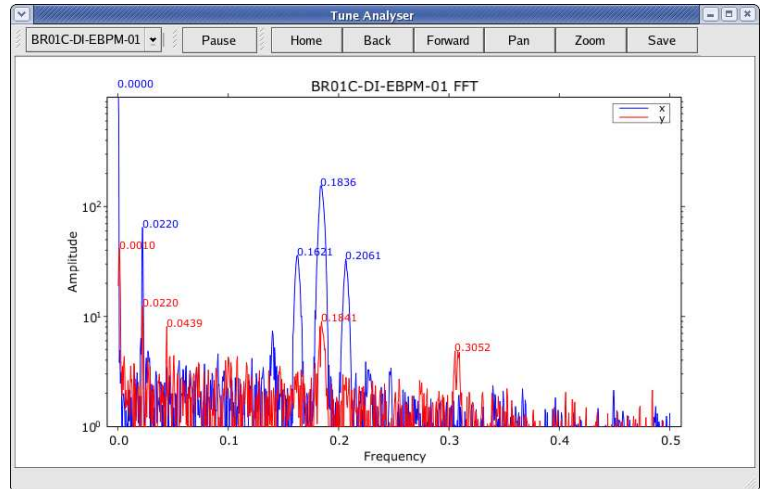
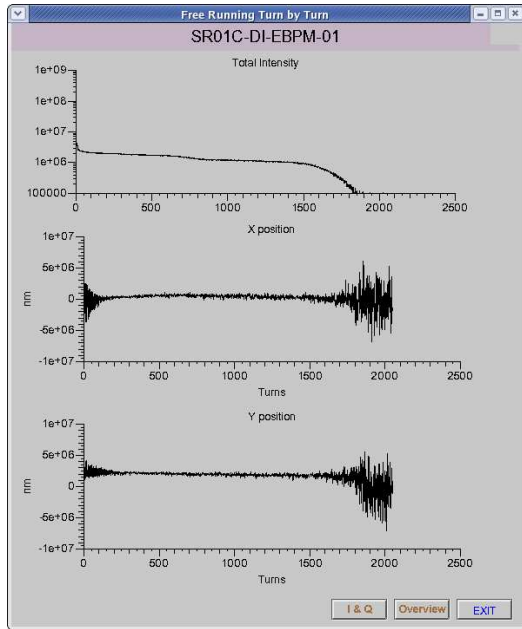
- Threading beam around the ring
- Manual orbit correction
- Response matrix measurement
- Tune measurement and tracking

# First Turn



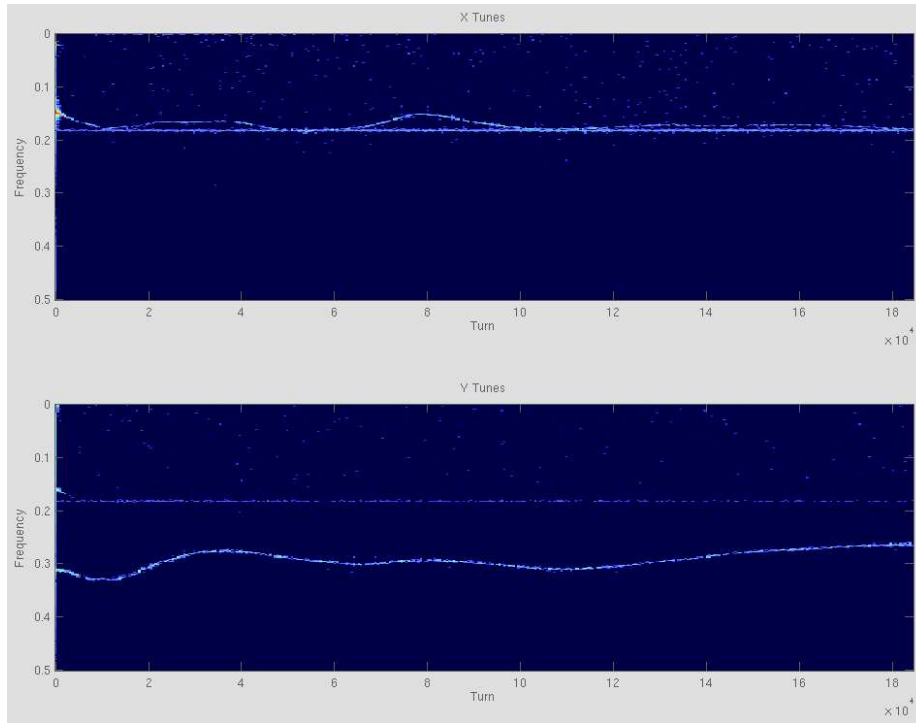
First turns in the booster.

# Free Running Turn by Turn



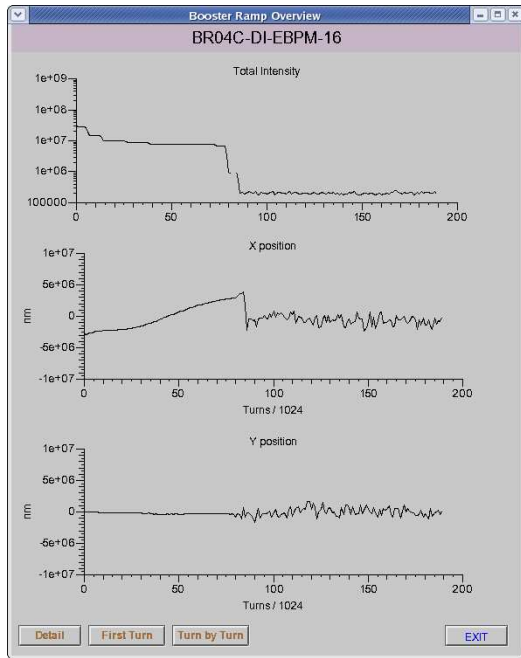
First 2048 turns and tune spectrum, calculated on every trigger.

# Long Waveform Turn by Turn

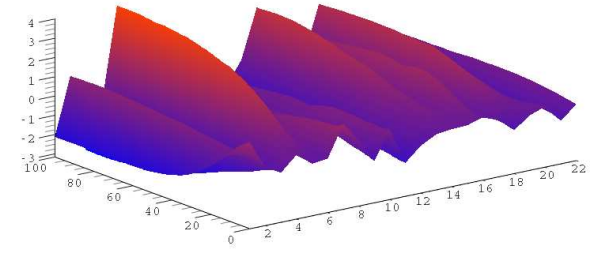


Tune evolution over a single booster ramp.

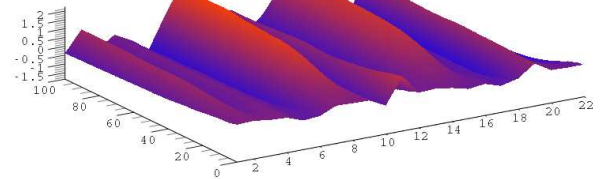
# Booster Ramp: Decimated Data



Booster Closed Orbit :BN:WFSX

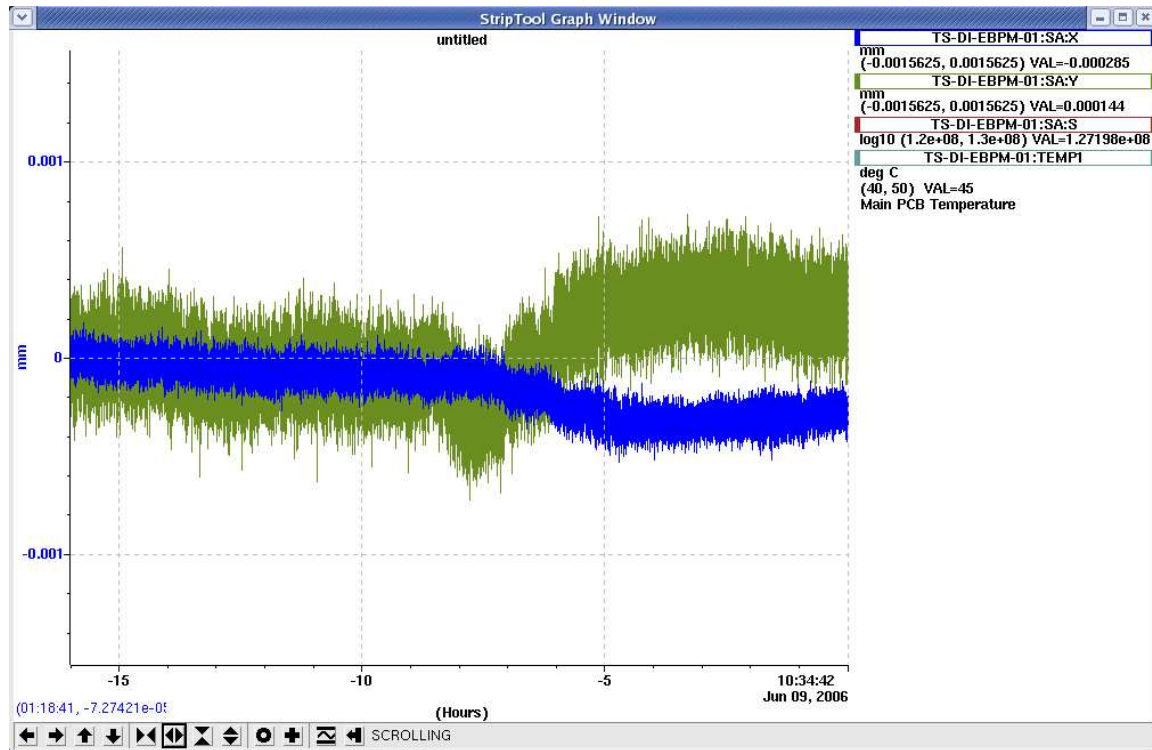


Booster Closed Orbit :BN:WFSY



Evolution of booster orbit during ramp.

# Slow Acquisition



Slow acquisition (10 Hz) over 16 hours:  $\pm 1 \mu\text{m}$  full scale!